

`str * integer → new_str`

```
"Ho! " * 3 #=> "Ho! Ho! Ho! "
```

```
"Ho! " * 0 #=> ""
```

Copy — Returns a new String containing integer copies of the receiver. integer must be greater than or equal to 0.

`str + other_str → new_str`

```
" Hello from " + self.to_s #=> " Hello from main"
```

Concatenation—Returns a new String containing other_str concatenated to str.

`str << obj → str / str << integer → str`

```
a = " hello "
```

```
a << " wor l d" #=> " hello world"
```

```
a << 33 #=> " hello world!"
```

Appends the given object to str. If the object is an Integer, it is considered a codepoint and converted to a character before being appended.



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Page 1 of 1.

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