

Functions

```
mul :: (Num a) => a -> a -> a
mul a b = a * b
```

Flow Control

```
if          if cond then expr else expr
case        case expr of
```

Typeclasses

Eq	==, /=
Ord	==, <=, >=, <, >
Show	show 50.2 -> "50.2"
Read	read "50" :: Int -> 50
Enum	pred, succ
Num	alle numerischen Werte
Integrals	alle Int und Integers Werte
Floating	alle Float und Double Werte

```
function (Typeclass a) => a -> ...
```



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