

Skill Perk Classes		
The Mage	The Warrior	The Thief
Illusion	Archery	Alchemy
Conjuration	Block	Light Armor
Destruction	Heavy Armor	Lockpick
Restoration	One-Handed	Pickpocket
Alteration	Smithing	Sneak
Enchanting	Two-Handed	Speech

Heavy Armor		
Perk	Level Needed	Perk Needed
5) Jaggernaut	0	None
Fists of steel	30	Jaggernaut
Well Fitted	30	Jaggernaut
Cushioned	50	Fists of steel
Tower of Strength	50	Well Fitted
Conditioning	70	Cushioned
Matching Set	70	Tower of Strength
Reflect Blows	100	Matching Set

Illusion Perk		
Perk	Level Needed	Perk Needed
Novice Illusion	0	None
Illusion Dual Casting	20	Novice Illusion
Animage	20	Novice Illusion
Apprentice Illusion	25	Novice Illusion

Illusion Perk (cont)		
Hypnotic Gaze	30	Novice Illusion
Kindred Mage	40	Animage
Adept Illusion	50	Apprentice Illusion
Aspect of Terror	50	Hypnotic Gaze
Quiet Casting	50	Kindred Mage
Rage	70	Aspect of Terror
Expert Illusion	75	Adept Illusion
Master of the Mind	90	rage, Quiet Casting
Master of Illusion	100	Expert Illusion

Sneak		
Perk	Level Needed	Perk Needed
5) Stealth	0	None
Muffled Movement	30	Stealth
Backstab	30	Stealth
Light Foot	40	Muffled Movement
Deadly Aim	40	Backstab
Silent Roll	50	Light Foot
Assassin's Blade	50	Deadly Aim
Silence	70	Silent Roll
Shadow Warrior	100	Silence

Conjuration		
Perk	Level Needed	Perk Needed
Novice Conjuration	0	None
Conjuration Dual Casting	20	Novice Conjuration
Mystic Binding	20	Novice Conjuration
Apprentice Conjuration	25	Novice Conjuration
Summoner	30/70	Novice Conjuration
Soul Stealer	30	Mystic Binding
Necromancy	40	Novice Conjuration
Atromancy	40	Summoner
Obilivian Binding	50	Soul Stealer
Adept Conjuration	50	Apprentice Conjuration
Dark Souls	70	Necromancy
Expert Conjuration	75	Adept Conjuration
Elemental Potency	80	Atromancy
Twin Souls	100	
Master Conjuration	100	



Light Armor		
Perk	Level Needed	Perk Needed
5) Agile Defender	0	None
Custom Fit	30	Agile Defender
Unhindered	50	Custom Fit
Wind Walker	60	Unhindered
Matching Set	70	Custom Fit
Deft Movement	100	Wind Walker or Matching Set
Skyrimwiki.com		

Restoration		
Perk	Level Needed	Perk Needed
Novice Restoration	0	None
Restoration Dual Casting	20	Novice Restoration
Regeneration	20	Novice Restoration
Apprentice Restoration	25	Novice Restoration
2) Recovery	30/60	Novice Restoration
Respite	40	Novice Restoration
Adept Restoration	50	Apprentice Restoration
Ward Absorb	60	Novice Restoration
Necromage	70	Regeneration

Restoration (cont)		
Expert Restoration	75	Adept Restoration
Avoid Death	90	Recovery
Master Restoration	100	Expert Restoration

Smithing		
Perk	Level Needed	Perk Needed
Steel Smithing	None	None
Elven Smithing	30	Steel Smithing
Dwarven Smithing	30	Steel Smithing
Advanced Armors	50	Elven Smithing
Orcish Smithing	50	Dwarven Smithing
Arcane Blacksmith	60	Steel Smithing
Glass Smithing	70	Advanced Armors
Ebony Smithing	80	Orcish Smithing
Daedric Smithing	90	Ebony Smithing
Dragon Armor	100	Glass or Daedric Smithing

